

FIG. 1 (PRIOR ART)

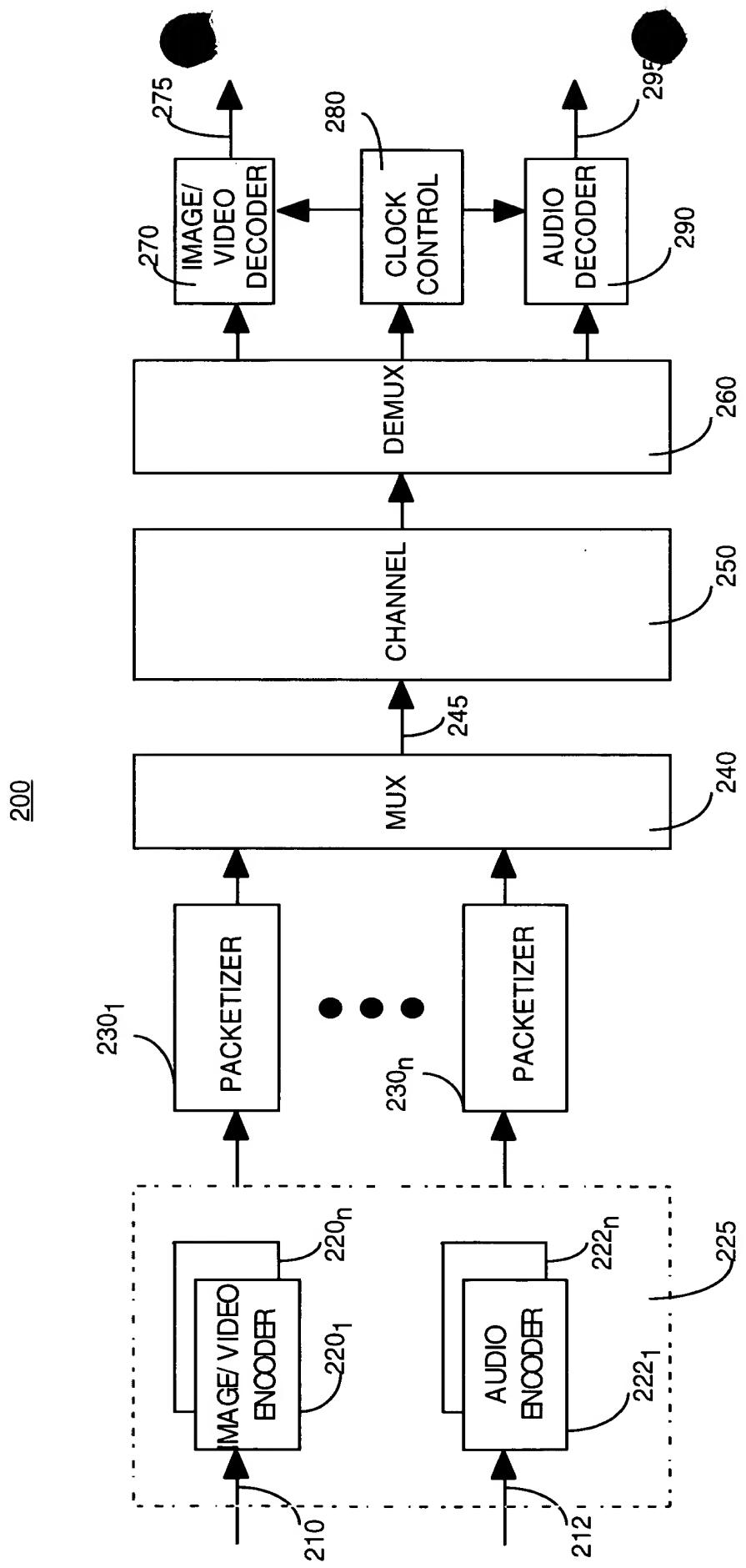


FIG. 2

HEADER <u>310</u>	TEXTURE UNIT HAVING AC COEFFICIENTS FROM A SINGLE SUBBAND <u>320a</u>	MARKER <u>325</u>	<u>320b</u>	MARKER <u>325</u>	<u>320c</u>	• • •
----------------------	---	----------------------	-------------	----------------------	-------------	-------

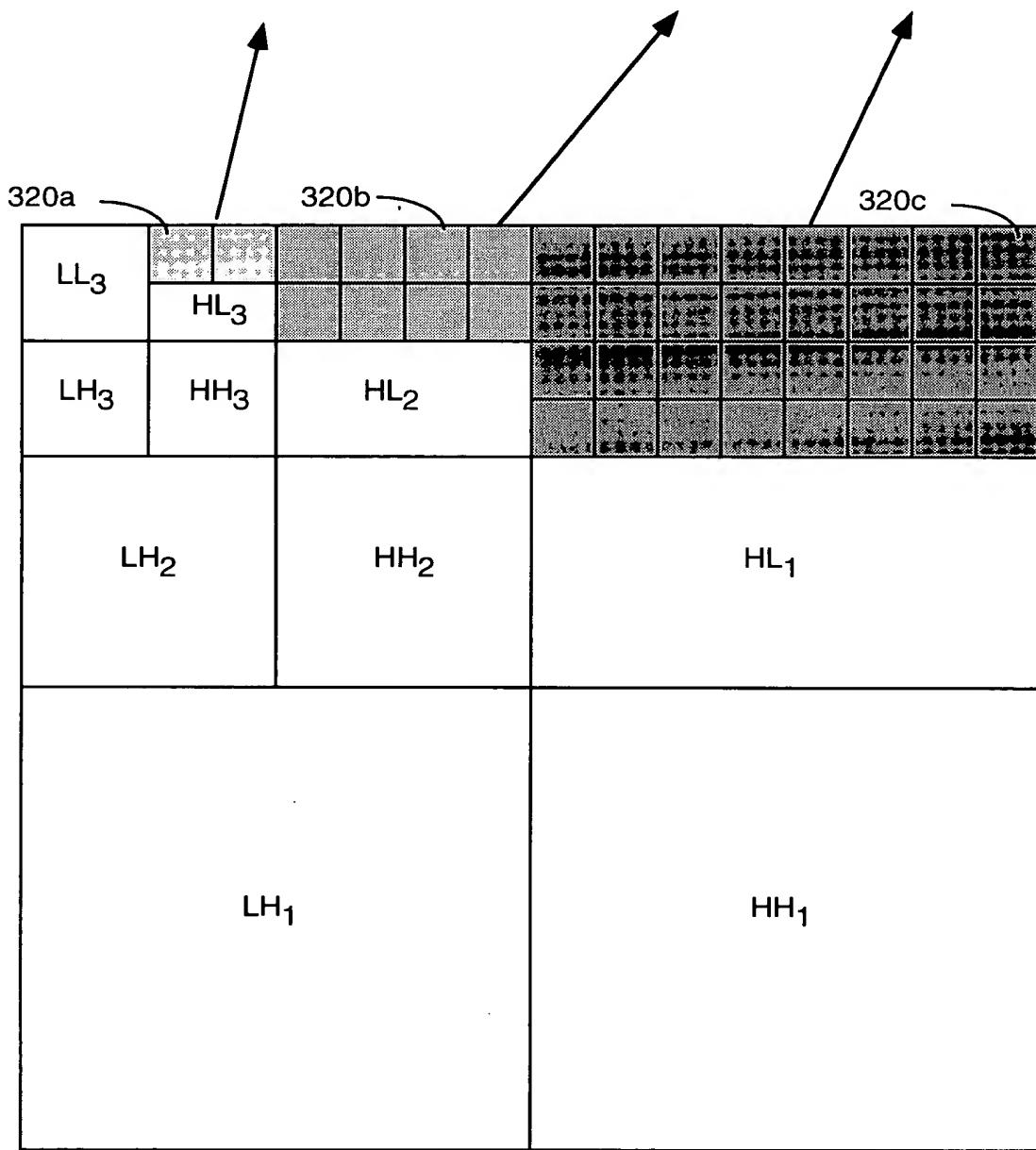


FIG. 3

400

HEADER <u>410</u>	TEXTURE UNIT HAVING AC COEFFICIENTS ACROSS "n" SUBBANDs	<u>420a</u>	MARKER <u>425</u>	<u>420b</u>	• • •
----------------------	---	-------------	----------------------	-------------	-------

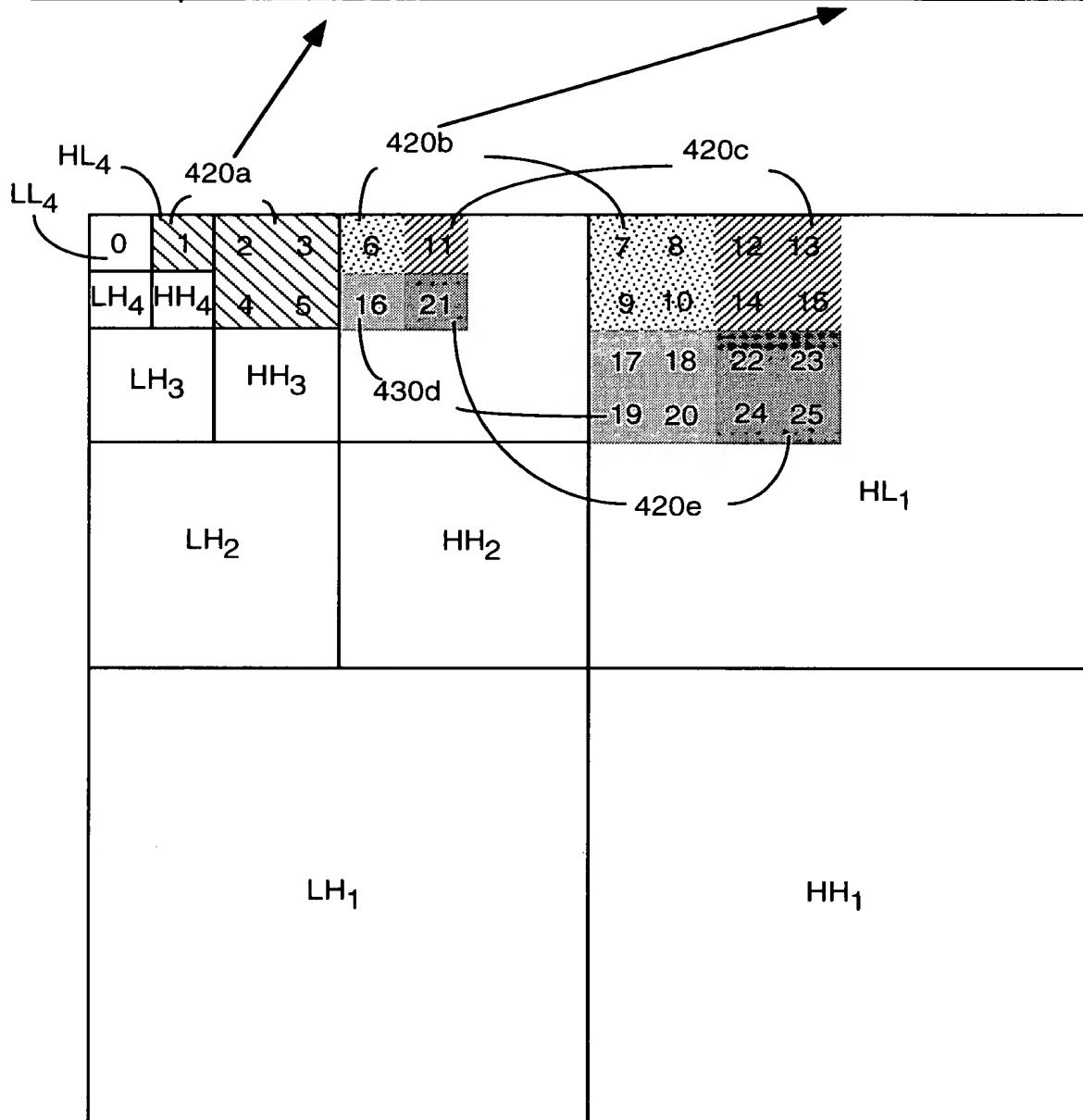


FIG. 4

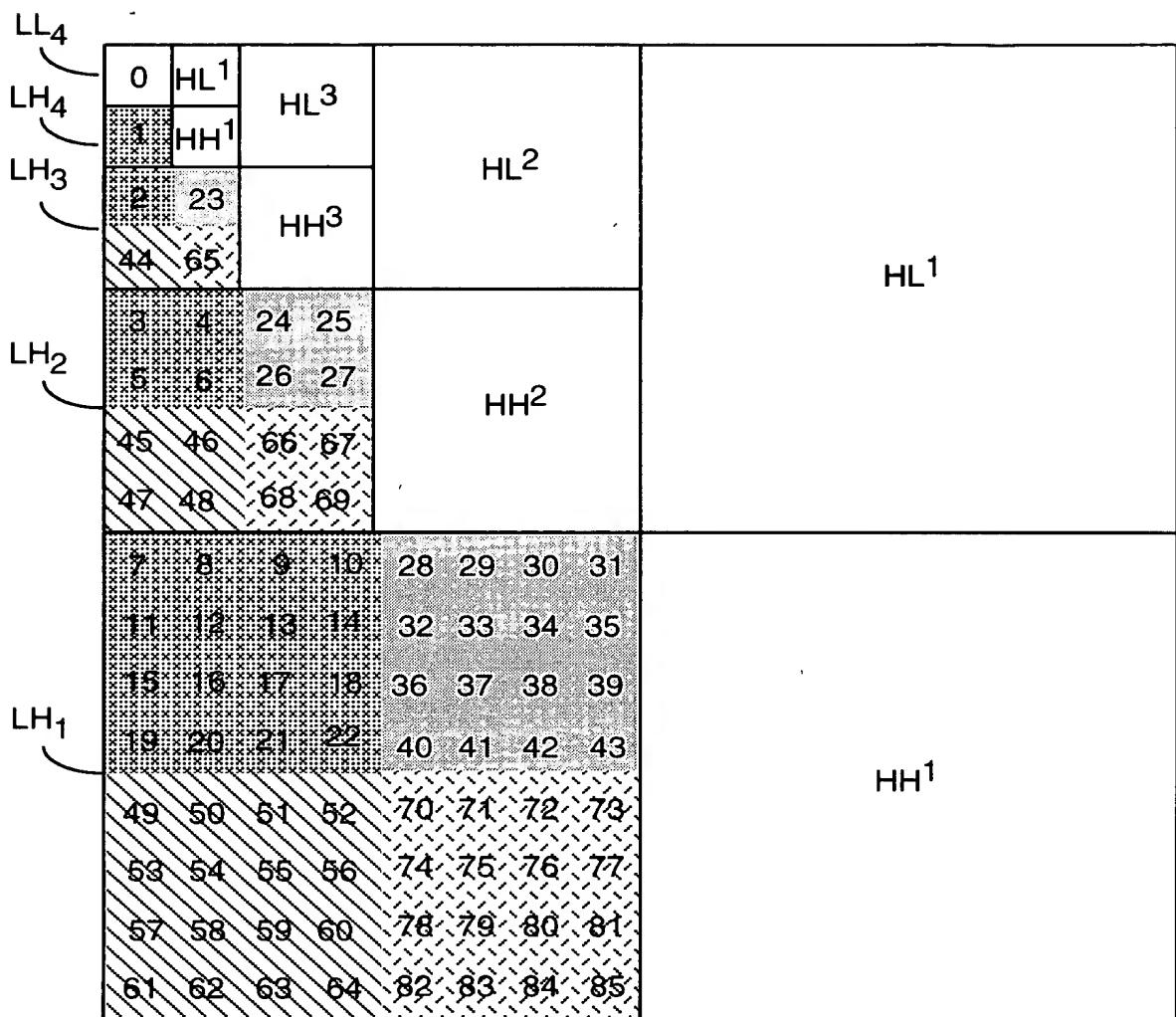


FIG. 5

600

HEADER <u>610</u>	TEXTURE UNIT HAVING A SINGLE BITPLANE OF THE DC COEFFICIENTS	<u>620a</u>	MARKER <u>625</u>	<u>620b</u>	• • •
----------------------	--	-------------	----------------------	-------------	-------

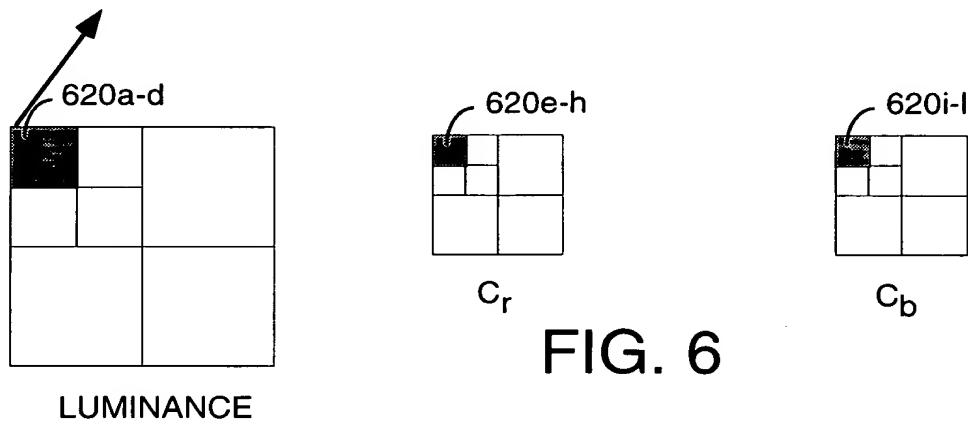


FIG. 6

00010000000000000000000000000000

C1	C2	C3	C4
C5	C6	C7	C8
C9	C10	C11	C12
C13	C14	C15	C16

LUMINANCE

C17	C18
C19	C20

$C_r$

C21	C22
C23	C24

$C_b$

$$\begin{aligned} C17 &= 1 & 0 & 1 & 1 \\ C18 &= 0 & 0 & 1 & 1 \\ C19 &= 1 & 0 & 0 & 1 \\ C20 &= 1 & 1 & 1 & 1 \end{aligned}$$

$b_{5-8}$

$$\begin{aligned} C21 &= 1 & 0 & 1 & 1 \\ C22 &= 0 & 0 & 1 & 1 \\ C23 &= 1 & 0 & 0 & 1 \\ C24 &= 1 & 1 & 1 & 1 \end{aligned}$$

$b_{9-12}$

$$\begin{aligned} C1 &= 1 & 0 & 1 & 1 \\ C2 &= 0 & 0 & 1 & 1 \\ C3 &= 1 & 0 & 0 & 1 \\ C4 &= 1 & 1 & 1 & 1 \\ \vdots & & & \\ C16 &= 1 & 0 & 1 & 1 \end{aligned}$$

$b_1 \quad b_2 \quad b_3 \quad b_4$

FIG. 9

600760760760760760

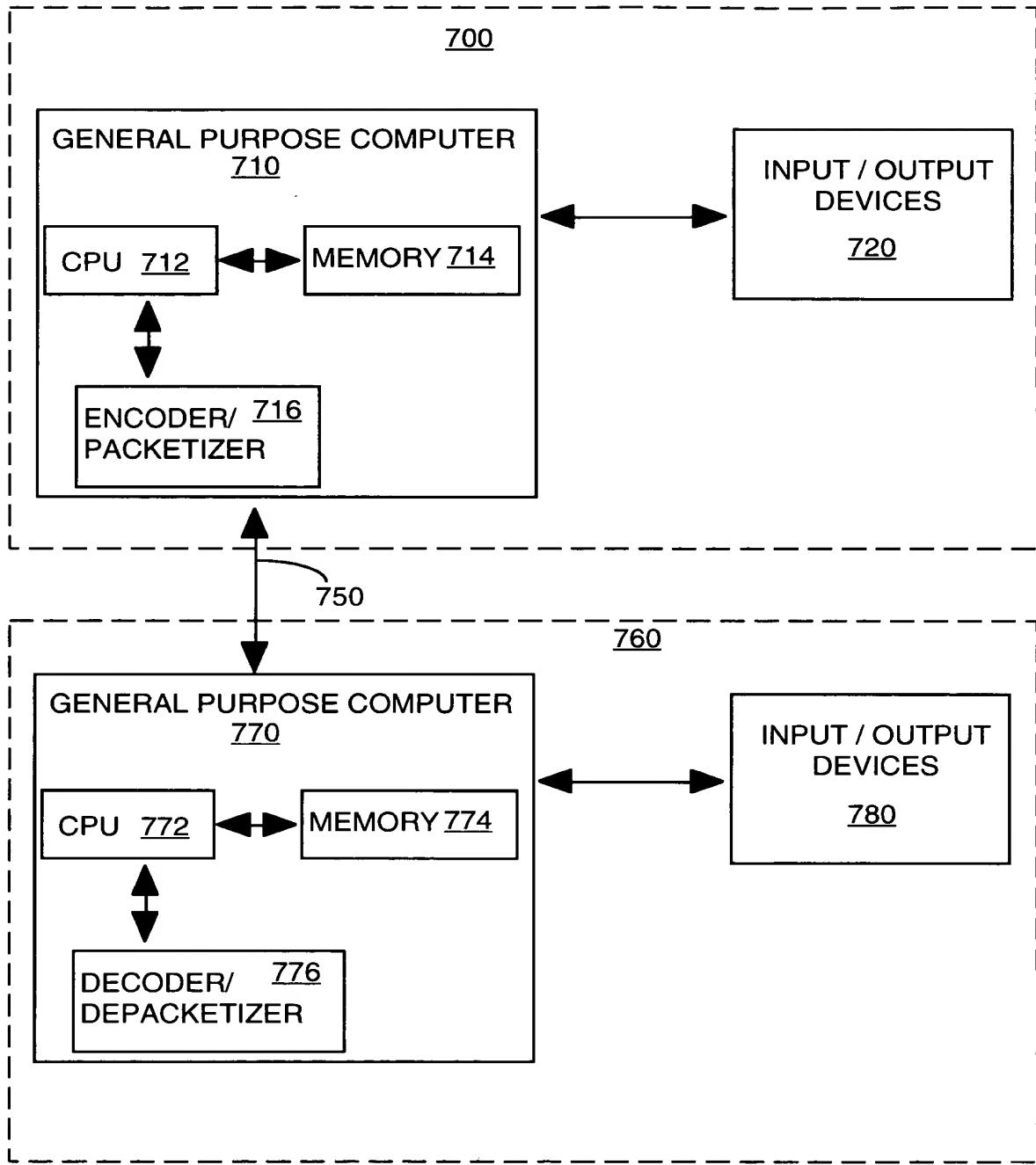


FIG. 7

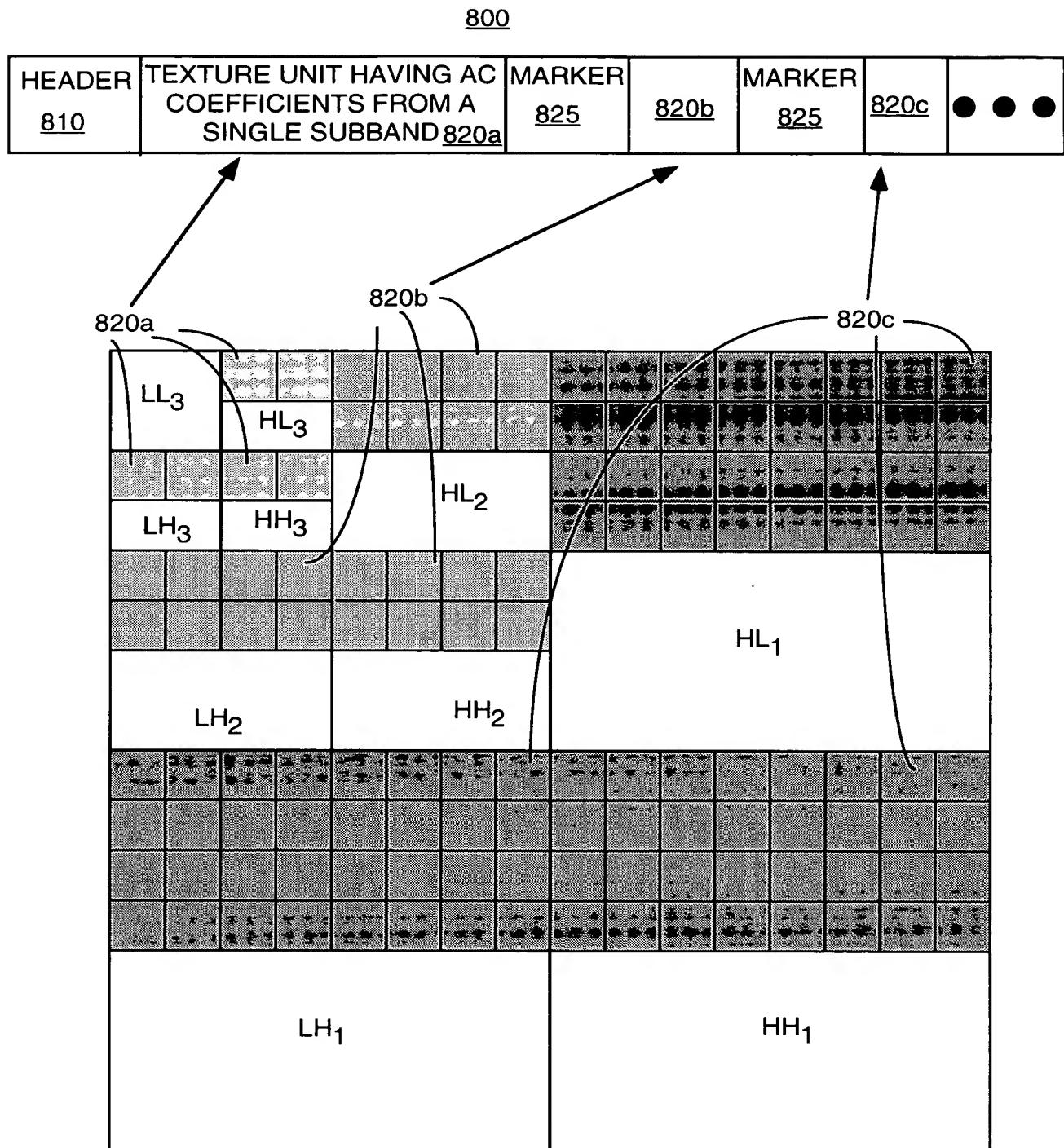


FIG. 8